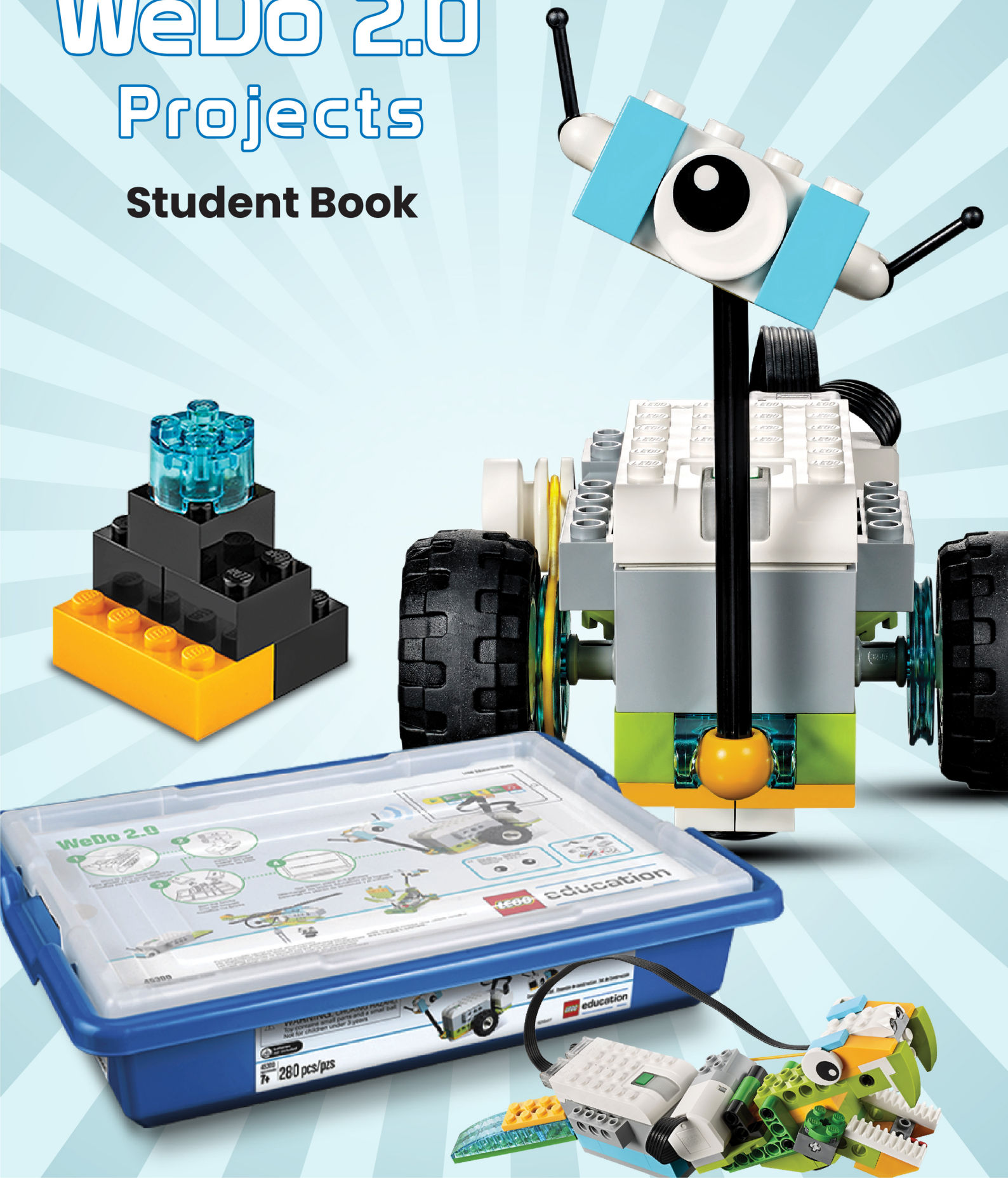
LEGO education

WeDo 2.0 Projects

Student Book



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LEGO education WEDO 2.0

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The Swing

WeDo 2.0 Project

Project at a Glance

In this project you will explore about swings, pendulum, and how to make the swing goes faster, then create and program a model of a swing.

Key Words:

A playground, a swing, a slide, a seesaw, a pendulum.

Learning Objectives

By the end of this project, you should be able to:

- Describe the swing as a pendulum.
- Identify what makes a swing go faster.
- Give other examples on the pendulum movement.